C-4261

Sub. Code 82025

M.Des. DEGREE EXAMINATION COMMUNICATION DESIGN APRIL 2021 EXAMINATION

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APRIL 2020 ARREAR EXAMINATION

First Semester

COGNITIVE ERGONOMICS

(2019 onwards)

Duration: 3 Hours Maximum: 75 Marks

 $\mathbf{Part}\,\mathbf{A} \qquad (10 \times 2 = 20)$

Answer all questions.

- 1. What is meant by cognition?
- 2. Define sensation.
- 3. What is perception?
- 4. What is cognitive ergonomics?
- 5. What is stimulus response ergonomics?
- 6. What is cognitive engineering?
- 7. What do you mean by activity mapping?
- 8. What does cognitive load refer to?
- 9. What are the major areas of ergonomics?
- 10. Define cognitive design.

Part B $(5 \times 5 = 25)$

Answer all questions, choosing either (a) or (b).

11. (a) Highlight the importance of "Cognitive Ergonomics".

Or

- (b) What is embodied cognition? Explain with example.
- 12. (a) Explain Norman's seven stages of action.

Or

- (b) Write a short note on sensation and perception.
- 13. (a) Write the merits of cognitive design.

Or

- (b) What are the effects of proprioception on memory.
- 14. (a) List the salient features of gratification model.

Or

- (b) What is interactive media design? Explain.
- 15. (a) Discuss about the cognitive aspects of user behavior.

Or

(b) Write a brief note on cognitive engineering

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Part C $(3 \times 10 = 30)$

Answer all questions, choosing either (a) or (b).

16. (a) Explain the principles of cognitive engineering.

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- (b) How does the design principle help in the design process?
- 17. (a) Discuss the importance of cognitive ergonomics, stimulus-response and Action-Reward with suitable example.

Or

- (b) What is item interface? Differentiate the types of interfaces.
- 18. (a) What is mental model? Explain the importance of mental model.

Or

(b) Highlight the importance of Design goals.